

(ex)tension

Fabrizio Di Salvo and reConvert

instructions

The score is a guide to an accompanied improvisation and is intended to support the dialogue between performer and composer.

light

aluminium

wood

technique | velocity

The scope of the graphics is an approximation of the playing techniques and the velocity that needs to be played. The different playing techniques are shown with different colours for the respective materials.

aluminium

wood

							
solenoids at (bzzzz) auto-rate	singel stroke	rall. or acc.	bzzzz to rall. or acc.	bzzzz to/from rall. or acc.	sequence	all solenoids	mix arp. singel hits
							

acc.

rall.

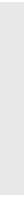


variation of rall. and acc.
- the size determines the speed at which the rall. and acc. should be played
- the different height and depth of different rall. and acc. determine how high and/or low the buzz and/or how low the rhythm should be played in relatin to each other

pitch | moving

The note lines indicate the tonal range in which the two keyboard should be played.They also indicate the spatial movement of the music, as with a vortex meaning a continuous, circular movement through a material.

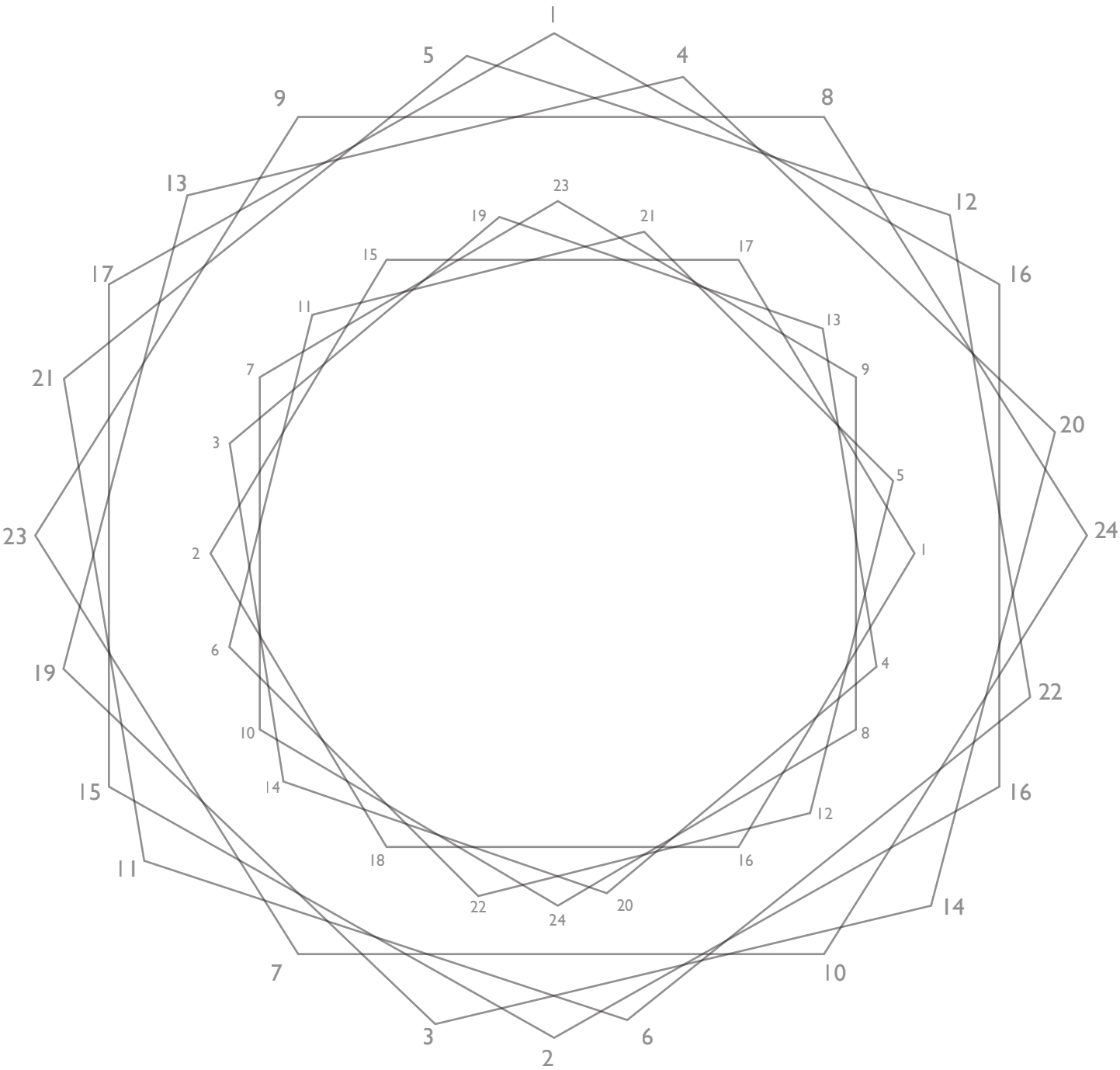
add. graphic

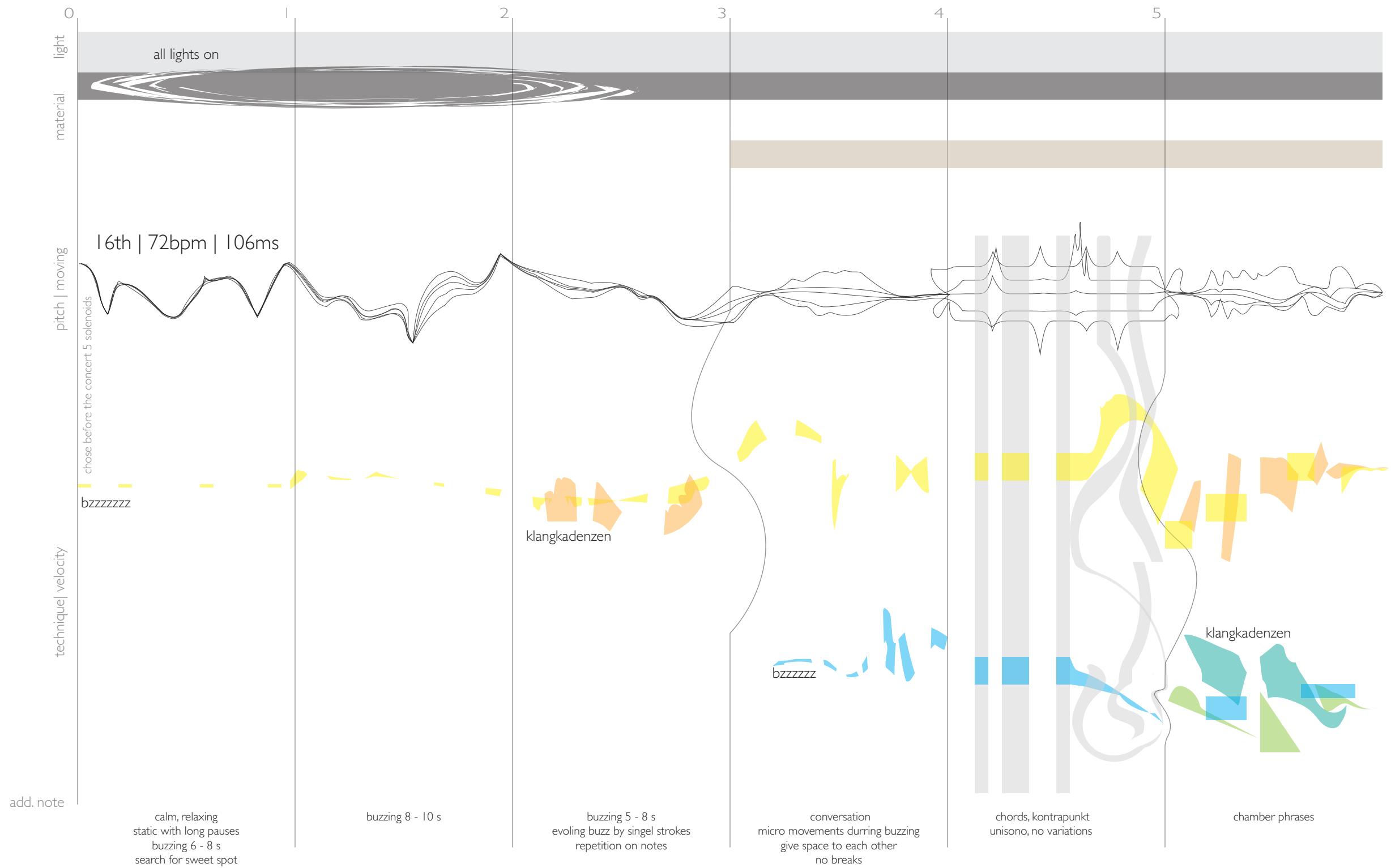
unisono between players

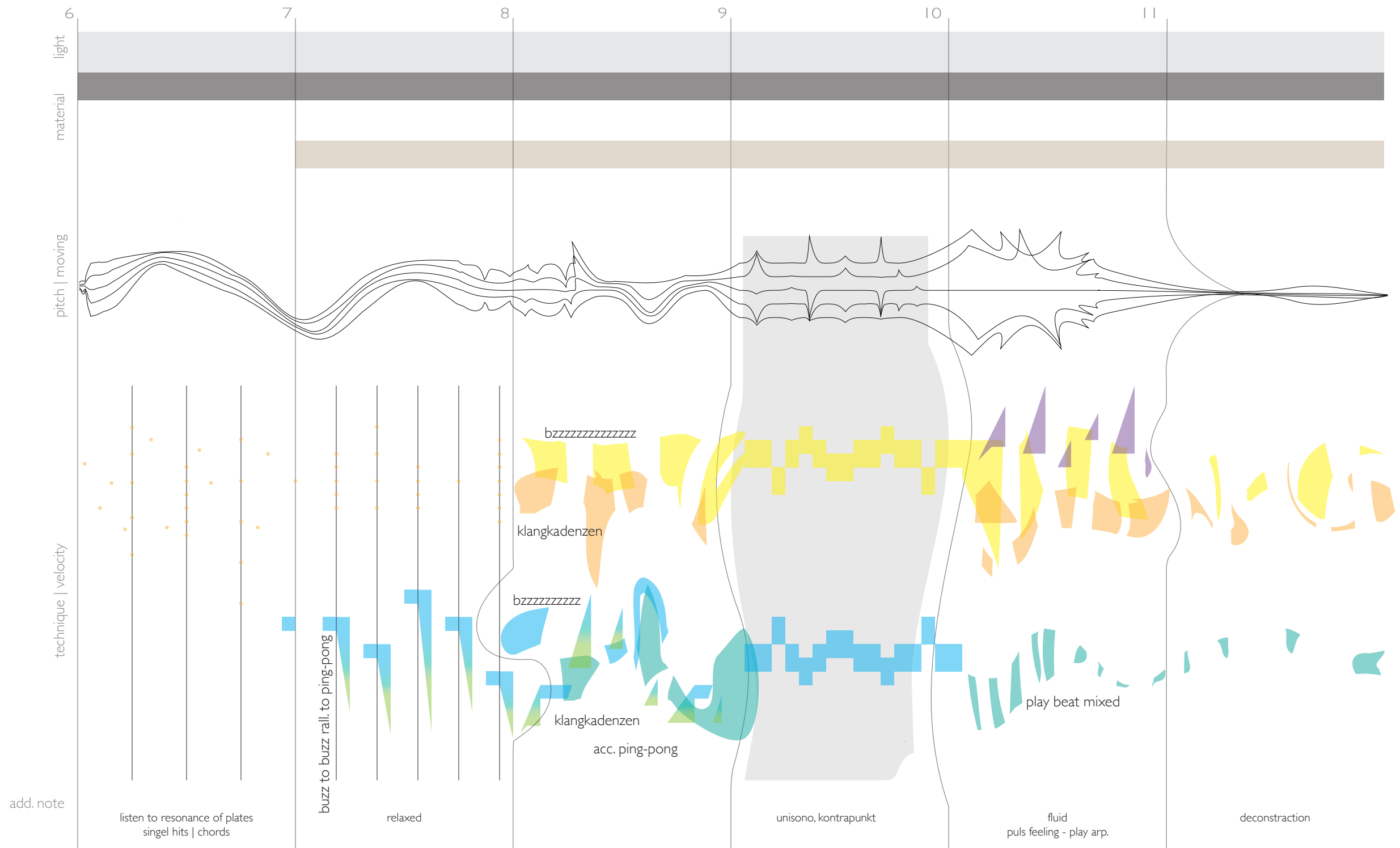
cross-fade between technique

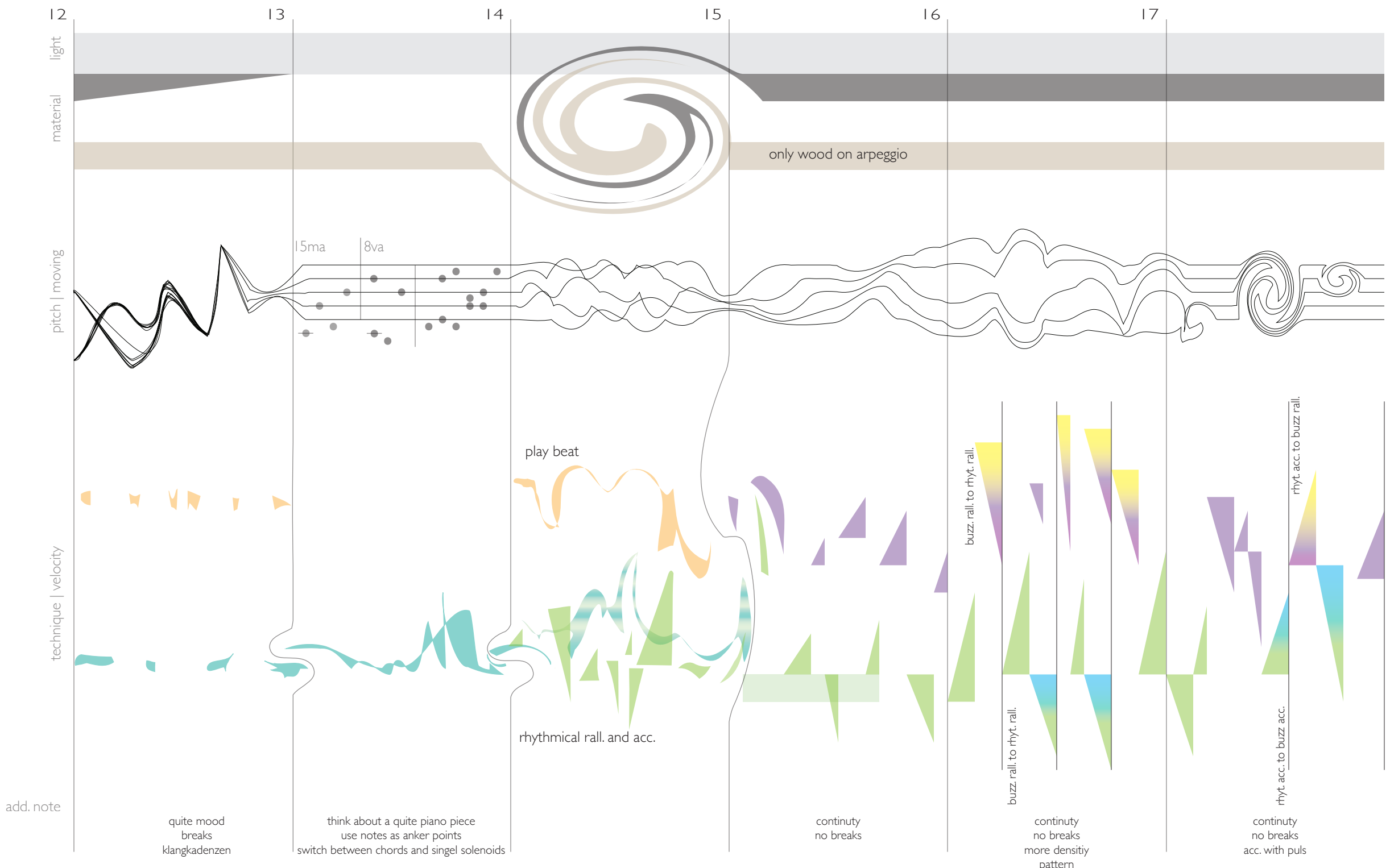
synchronised strike

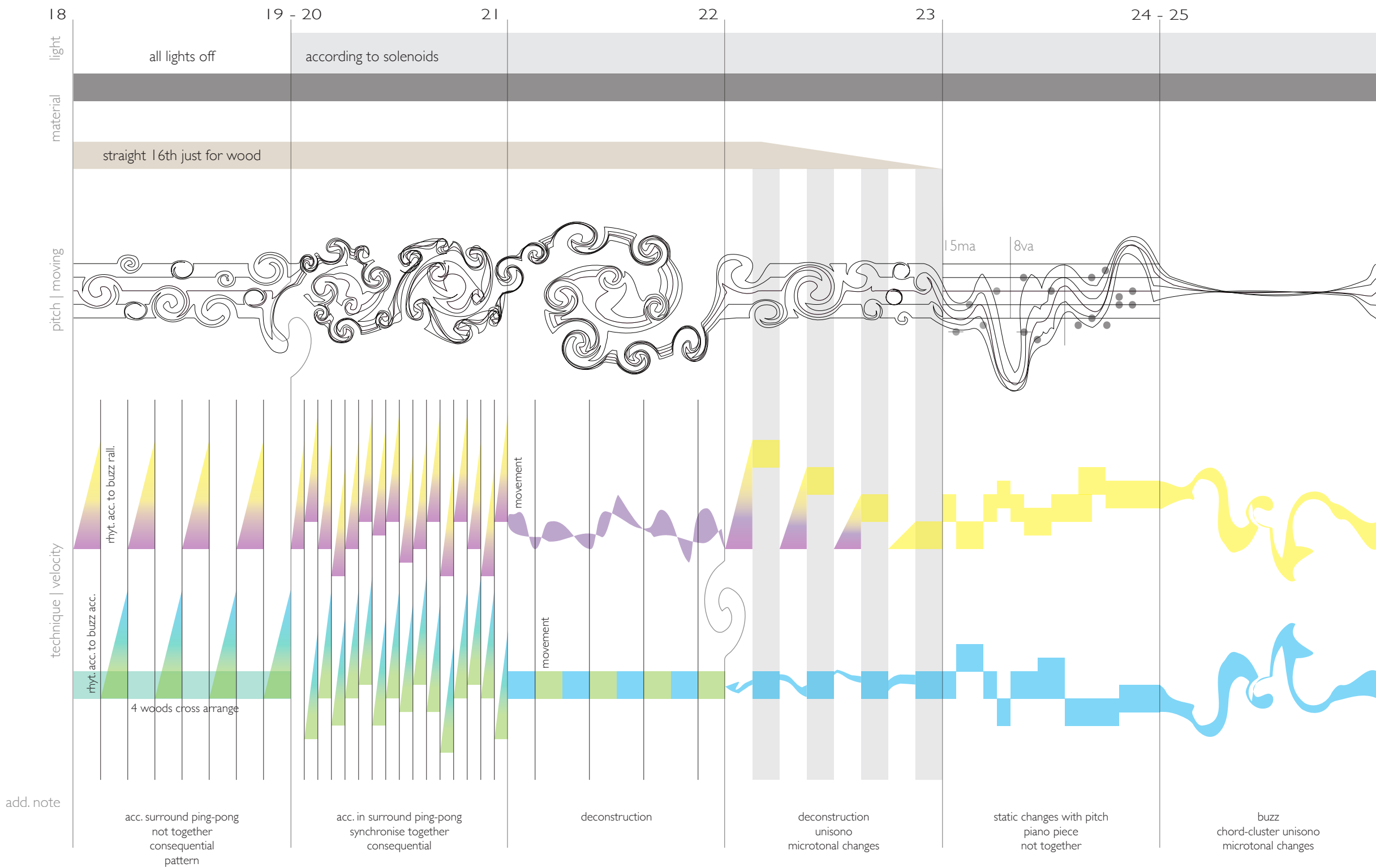
plates arrangement by pitch

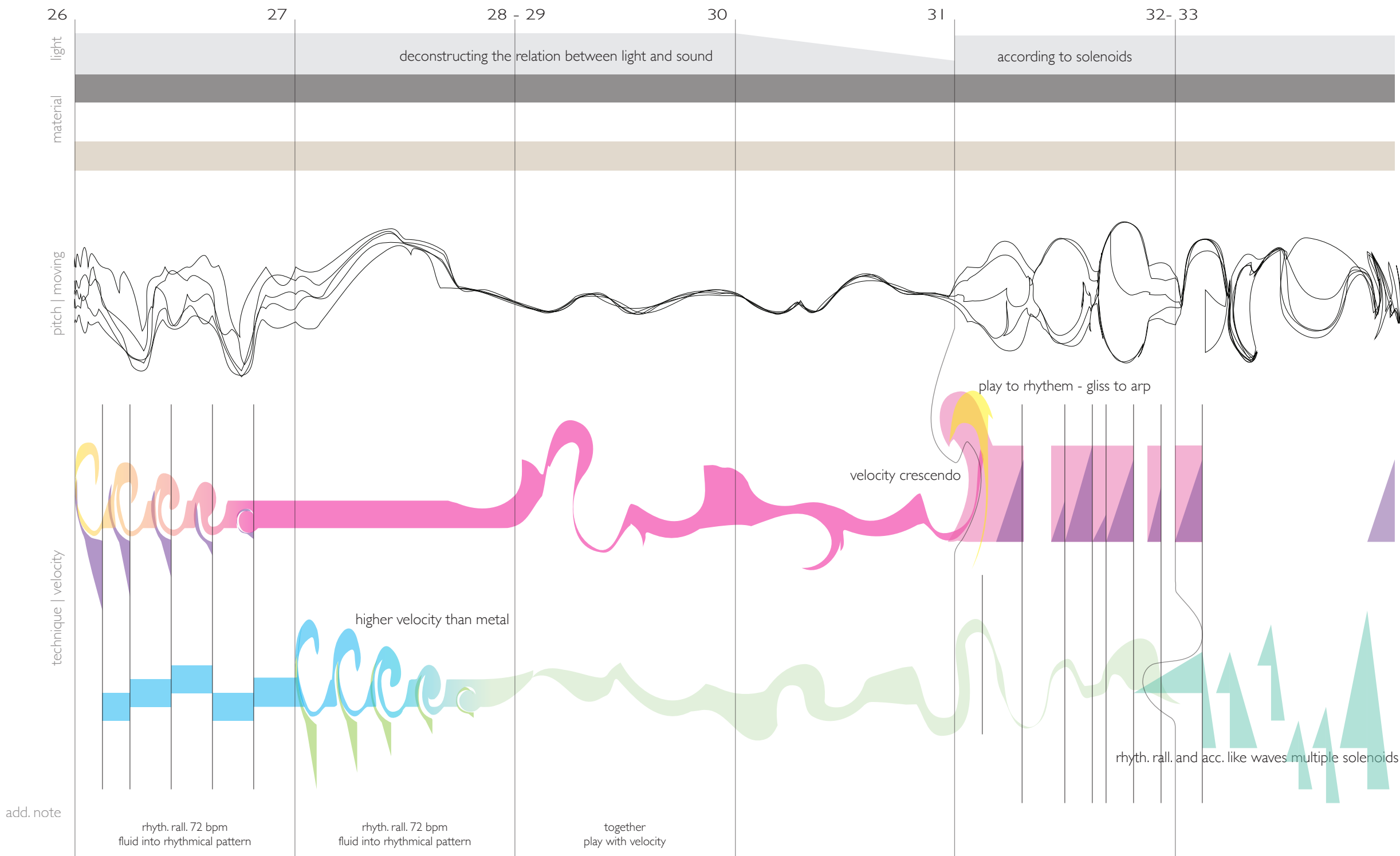




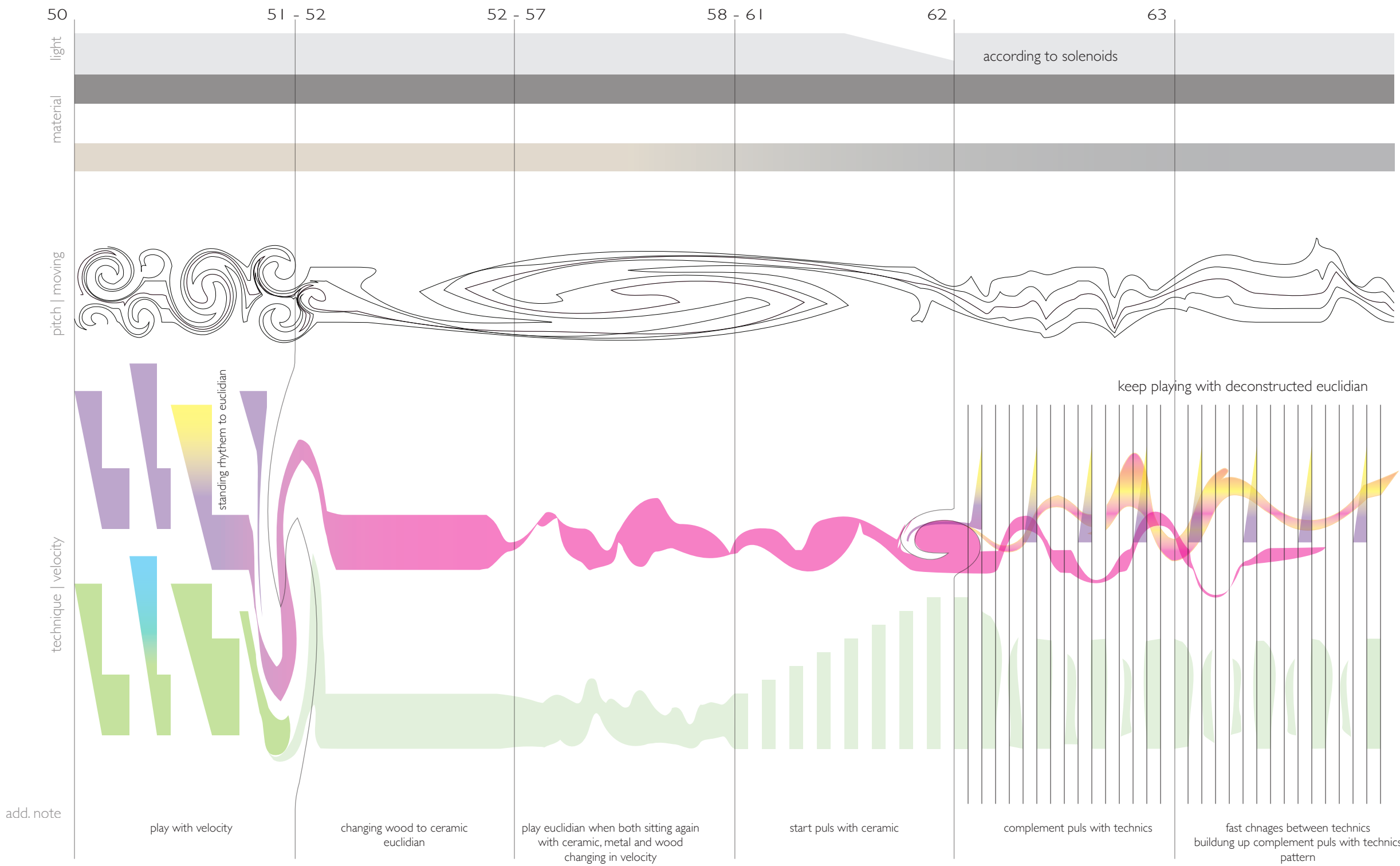


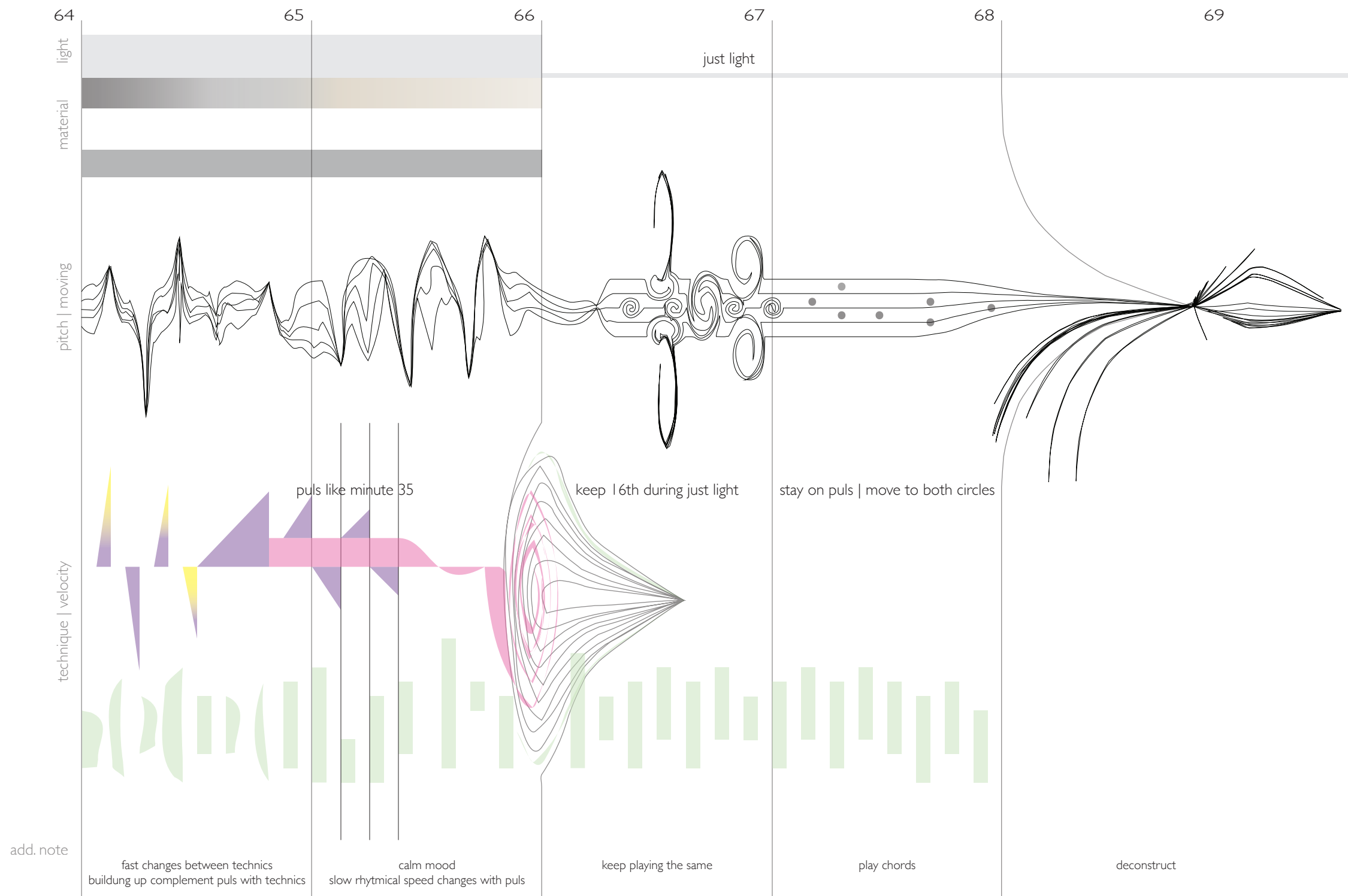












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